



# Ricky Quiñarejo



**RÉSUMÉ**  
RICKY QUIÑAREJO

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riqui.me

**ROLE**  
UI / UX Designer

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**EXPERIENCE**  
PROFESSIONAL

<b>Company</b>	<b>Moatable, Inc.</b>
<b>Work Duration</b>	March 2023 - July 2024
<b>Job Title</b>	UI / UX Designer
<b>Duties and Responsibilities</b>	<ul style="list-style-type: none"><li>✓ Create design drafts based on the product manager's requirements.</li><li>✓ Finalized the designs and resolved issues that arose during the process.</li><li>✓ Prepare and present the final designs to internal teams, and conduct layout adjustments based on user feedback.</li><li>✓ Conduct a UI review after the front-end developers deploy it to the QA stage and QA is finished, to ensure the system works well based on the PRD requirements.</li></ul>
<b>Company</b>	<b>The Big Ship Digital</b>
<b>Work Duration</b>	January 2021 - January 2023
<b>Job Title</b>	UI / UX Designer
<b>Duties and Responsibilities</b>	<ul style="list-style-type: none"><li>✓ Developing and conceptualizing a comprehensive UI/UX design strategy for the brand.</li><li>✓ Solve UX problems.</li><li>✓ Producing high-quality UX design solutions through wireframes, visual and graphic designs, flow diagrams, site maps, and prototypes.</li><li>✓ Designing UI elements and tools such as navigation menus, search boxes, tabs, and widgets for our digital assets.</li><li>✓ Prepare and present rough drafts to internal teams.</li><li>✓ Conduct layout adjustments based on user feedback.</li><li>✓ Offering advice and guidance on implementing UX research methodologies and testing activities to analyze and predict user behavior and create Design System.</li></ul>
<b>Company</b>	<b>Stoke Brain, Inc.</b>
<b>Work Duration</b>	June 6, 2018 - August 16, 2020
<b>Job Title</b>	UX Engineer / Lead Designer
<b>Duties and Responsibilities</b>	<ul style="list-style-type: none"><li>✓ Develop mockups for our development team and resolve problems.</li><li>✓ Gather and evaluate user requirements in collaboration with engineers.</li><li>✓ Create workflow diagrams.</li><li>✓ Illustrate design ideas using workflow diagrams, process flows and sitemaps.</li><li>✓ Build wireframes.</li><li>✓ Design graphic user interface elements.</li><li>✓ Develop UI mockups and prototypes that clearly illustrate how the software application functions and what it looks like.</li><li>✓ Create original graphic designs (e.g. images, icons and sketches).</li><li>✓ Prepare and present rough drafts to internal teams.</li><li>✓ Conduct layout adjustments based on user feedback.</li><li>✓ Adhere to style standards on fonts, colors and images.</li><li>✓ Create stylescapes, branding, website, styleguide etc.</li></ul>

**EXPERIENCE**  
**PROFESSIONAL**

**Company** **Dominant Approach, LLC**  
**Work Duration** January 20, 2017 – June 15, 2018  
**Job Title** Lead Designer  
**Duties and Responsibilities**

- ✓ Creating website designs.
- ✓ Creating UX Designs.
- ✓ Creating products that are user-friendly, effective and appealing.
- ✓ Meeting with team to discuss requirements and/or project progress.
- ✓ Other duties as may arise from time to time and as may be assigned to the employee.

**Company** **Devyloop**  
**Work Duration** September 2016 - January 10, 2017  
**Job Title** UX Designer  
**Duties and Responsibilities**

- ✓ Explain entire UX design process to the whole team, and who you will be working with at each stage.
- ✓ Speak to the development team about what they can expect from you, and when, and the value of your role to the product.
- ✓ Speak to management about what data you'll provide at each stage.
- ✓ Explain how you'll be using that data to improve the product and how this will ultimately increase conversion and customer satisfaction.
- ✓ Designed and developed the experience of several new features of the ecommerce app.
- ✓ Work closely with developers, project managers and back-end engineers to implement versatile front-end solutions to tricky web development problems.

**Company** **FarmPix Ltd.**  
**Work Duration** August 2014 - September 2016  
**Job Title** UX Lead Engineer  
**Duties and Responsibilities**

- ✓ Executing interaction design and visual design as a part of a multi-disciplinary team.
- ✓ Designed and developed the experience of several new features of the farm app.
- ✓ Develop great UX for the farm.
- ✓ Work closely with UX designers, project managers and back-end engineers to implement versatile front-end solutions to tricky web development problems.
- ✓ Embrace emerging standards while promoting best practices in order to push the limits of what a browser/app can do.
- ✓ Launch, iterate and make a difference. Provide front-end coding expertise.
- ✓ Consulting with clients and lead experience architect.
- ✓ Researching interaction design trends.
- ✓ Researching technology trends.
- ✓ Performing other duties as assigned.
- ✓ Production value and attention to detail.
- ✓ Create wireframes as well as visual design comps.
- ✓ Interface design patterns and standard UCD methodologies.

**EXPERIENCE**  
PROFESSIONAL

<b>Company</b>	<b>Velocity Chess</b>
<b>Work Duration</b>	September 2013 – July 2014
<b>Job Title</b>	Senior UI Designer / Frontend Developer
<b>Company</b>	<b>OptionRally</b>
<b>Work Duration</b>	July 2012 – September 2013
<b>Job Title</b>	Design Director
<b>Company</b>	<b>Innermax Support</b>
<b>Work Duration</b>	October 2011– July 2012
<b>Job Title</b>	Design Project Manager
<b>Company</b>	<b>WarriorR Ltd</b>
<b>Work Duration</b>	September 2011– October 2011
<b>Job Title</b>	UI Specialist / Front-end Developer
<b>Company</b>	<b>Solutions Management Systems Inc.</b>
<b>Work Duration</b>	June 2009–September 2011
<b>Job Title</b>	UI Specialist / Web Designer

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**EXPERIENCE**  
ACADEMIC

<b>School</b>	<b>St. Michael's College</b>
<b>Work Duration</b>	May 2008 - March 2009
<b>Job Title</b>	Part-time Instructor / Student Teacher
<b>Courses Taught</b>	<ul style="list-style-type: none"><li>✓ Multimedia Design</li><li>✓ IT 1,2</li><li>✓ Graphic Design</li><li>✓ Front-end Developemnt</li></ul>

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**EDUCATION**

<b>School</b>	<b>St. Michael's College</b>
<b>Level</b>	(Degree) Bachelor of Science in Information Technology
<b>Graduated</b>	2009
<b>Address</b>	Poblacion, Iligan City, 9200, Philippines
<b>School</b>	<b>St. Therese Academy</b>
<b>Level</b>	Secondary
<b>Graduated</b>	2004
<b>Address</b>	Tominobo, Iligan City, 9200, Philippines

